

Weekly Plan For Beginner

2020 Fall Semester - 7th Week

Student No. _____

Name _____

Date _____

LESSON OBJECTIVES

AIM	To gather information and ideas to develop and present an educational game
GRAMMAR FOCUS	Imperative Verbs; Word Families: Suffixes

Wednesday	Unit 6 Behavioral Science (Pages 112-118)
Thursday	Continuation of Unit 6 (Pages 119-121)
Friday	Continuation of Unit 6 (Pages 122-127)
Monday	Continuation of Unit 6 (Pages 128-135)
Tuesday	Review and Assessment (Pages 136-137)

Note: The progress of the lessons depends on the level of the students inside the class.

WHAT CAN I LEARN?

The student will be able to know the importance of note taking by writing only single words and short phrases. He/ she will practice to review his/ her notes, edit them and add more information. For critical thinking skills, he/ she can identify "false" interferences from an article or audio presented. In addition, he/ she can grasp and remember the correct dates, other numbers or data being heard in an audio. He/ she will have a deeper understanding on the benefits when a person experienced both winning and losing at games. Furthermore, he/ she can point out word families e.g. suffixes to increase his/ her vocabulary. In addition, he/ she can choose a game or sport that is familiar to all and write a list of rules for the game using both affirmative and negative imperatives. Lastly, he/ she will pay attention to the pronunciation patterns used with common suffixes and can predict stress in unfamiliar words.

CLASSROOM ACTIVITIES

Pair Work and Group Discussion
Role Play
Listening Test
Formulating Sport Rules
Giving Instructions using Affirmative and Negative Imperatives
Brainstorming and Verbal Reasoning Practice

SELF STUDY TIPS

Find podcasts related to the topic of the week and listen to them even while walking outside. It will widen your vocabulary bank and build your listening comprehension.